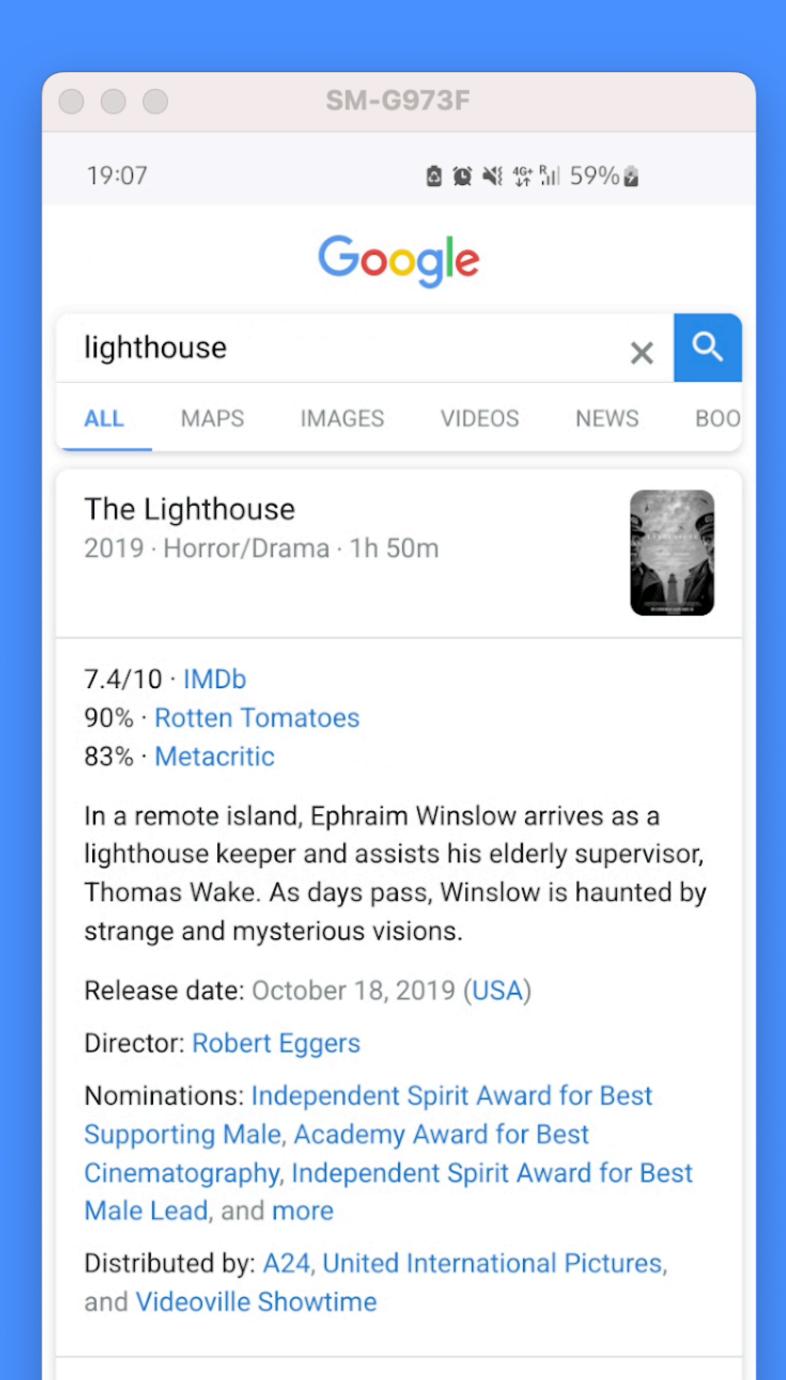
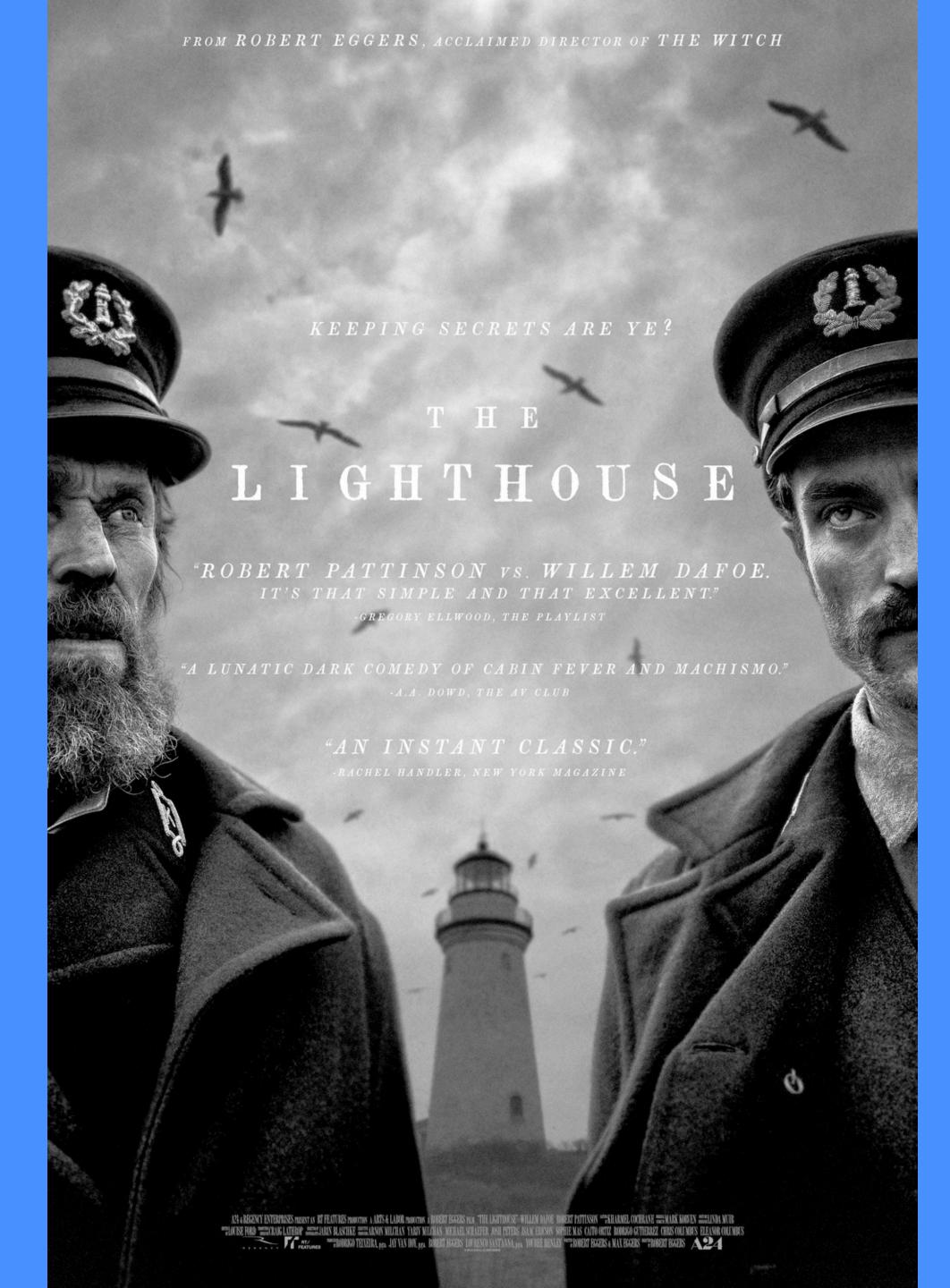
Let's start with a short story

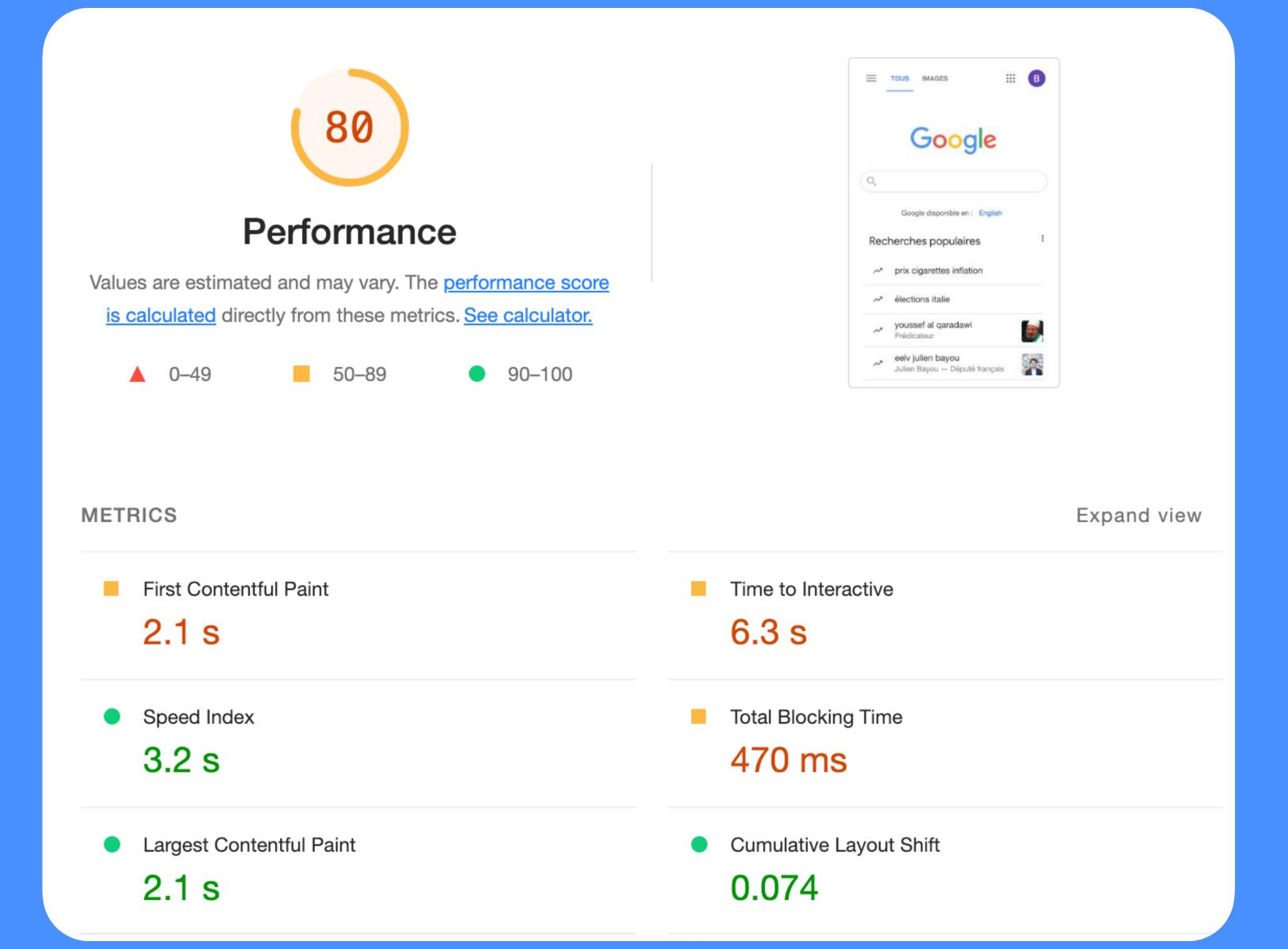
A client with measurable performance requirements

On web: 90+ Lighthouse score on desktop 🧼





Example Lighthouse Report



A client with measurable performance requirements

On web: 90+ Lighthouse score on desktop 🧼

On mobile: "It should not lag" 😅

A client with measurable performance requirements

On web: 90+ Lighthouse score on desktop 🧼

On mobile: "It should not lag" @

How do I know if my app has good performance? (2)



Alexandre Moureaux App performance expert at





How do I know if my app has good performance? (3)

How do I know if my app has good performance? (3)

60 FPS

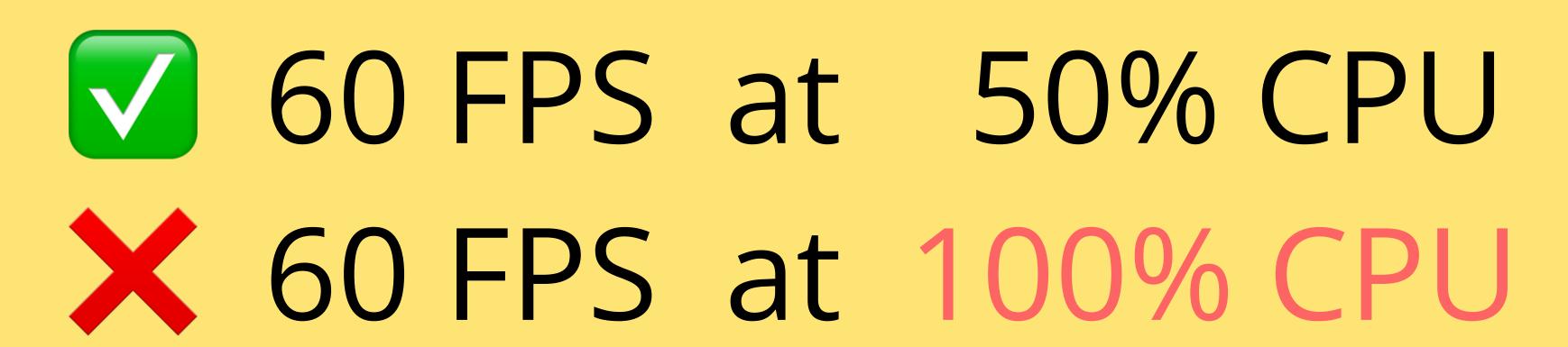
UI: 59.8 fps 4 dropped so far 0 stutters (4+) so far JS: 59.8 fps



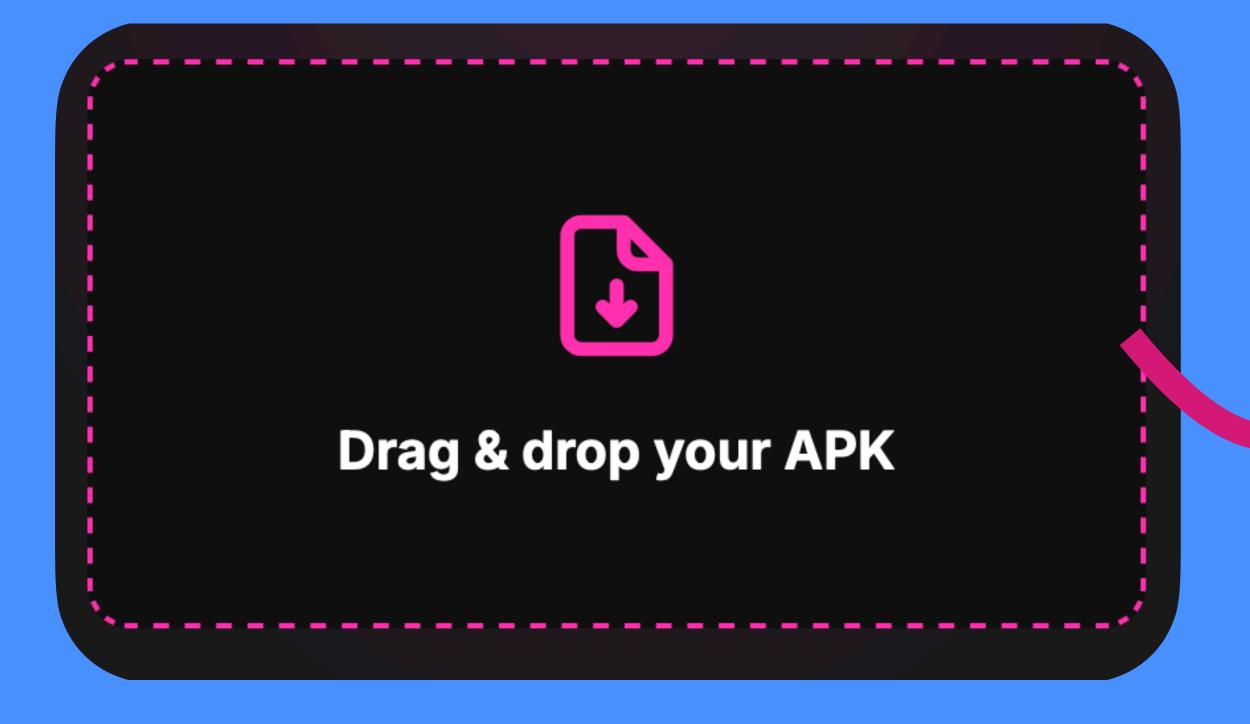


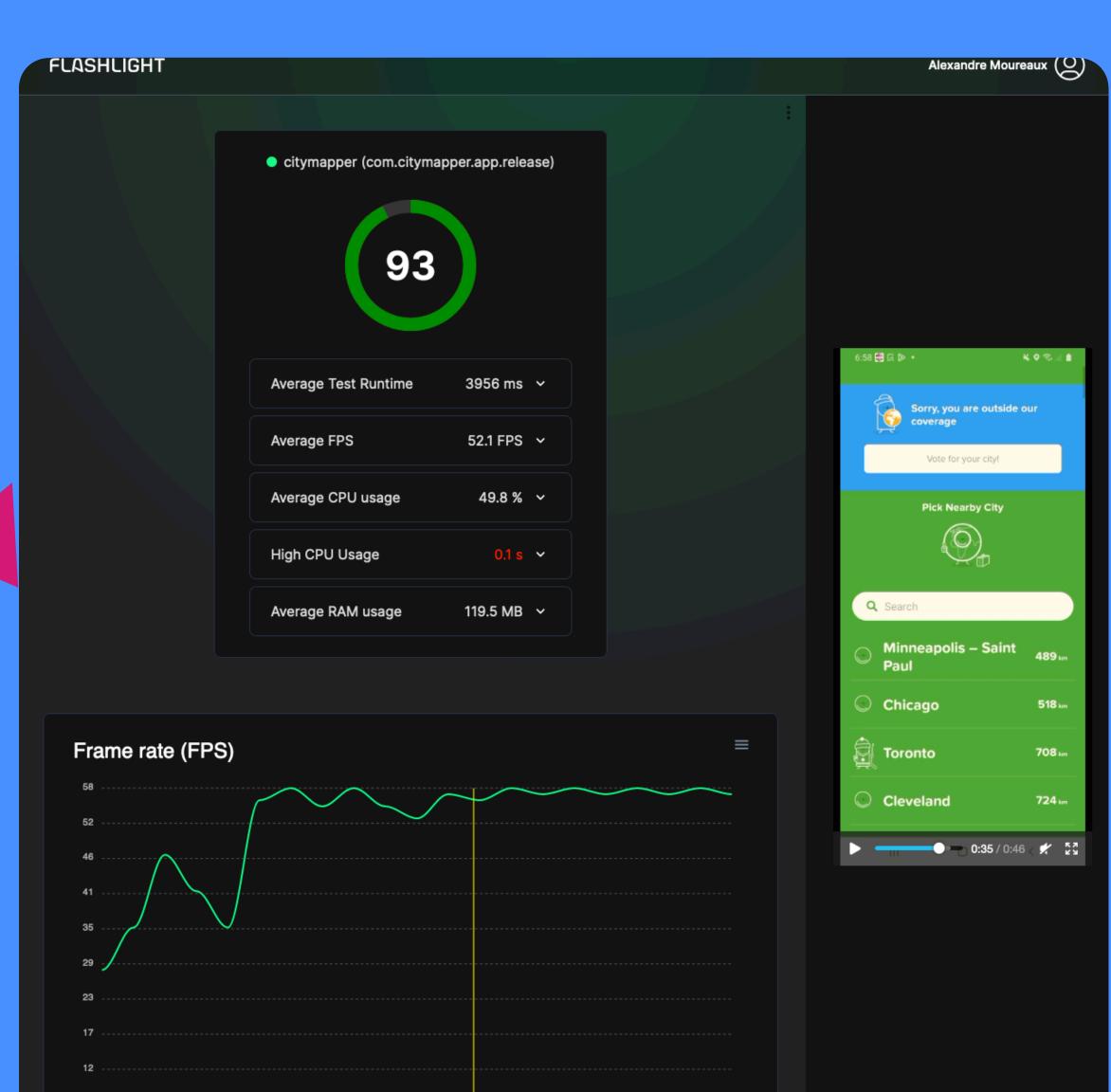
I've been clicked 0 times

FPS is not enough

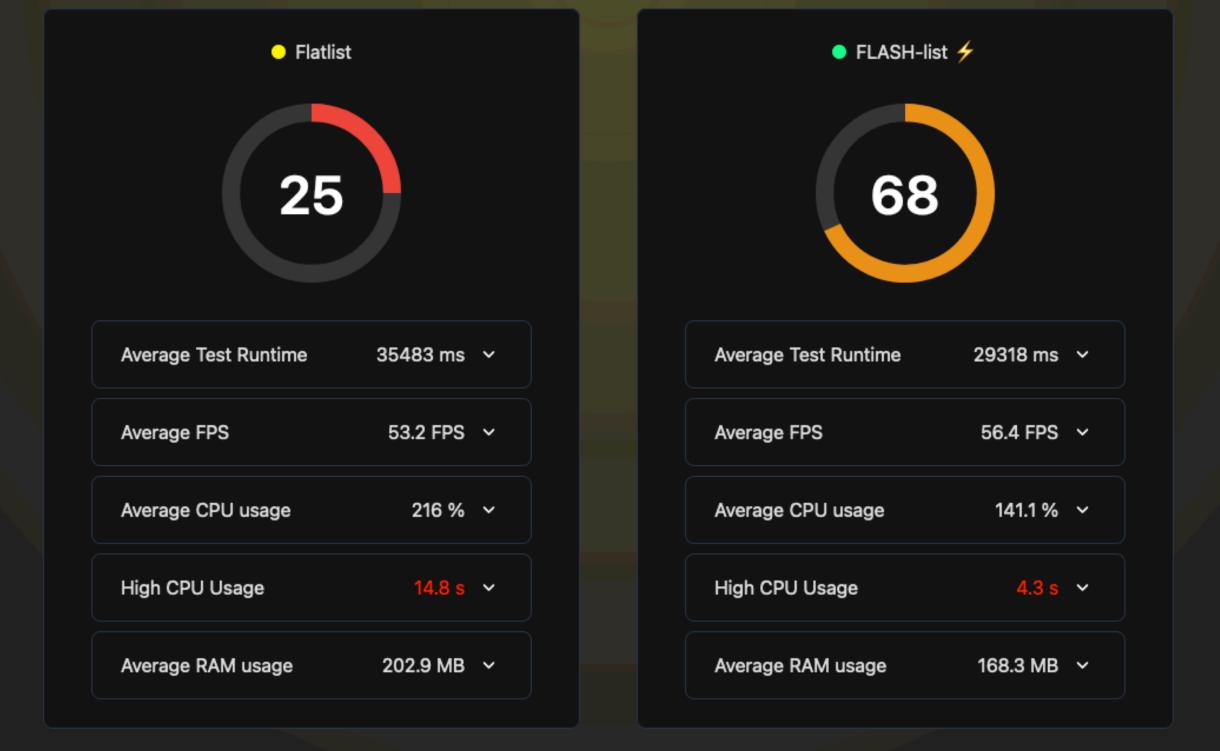


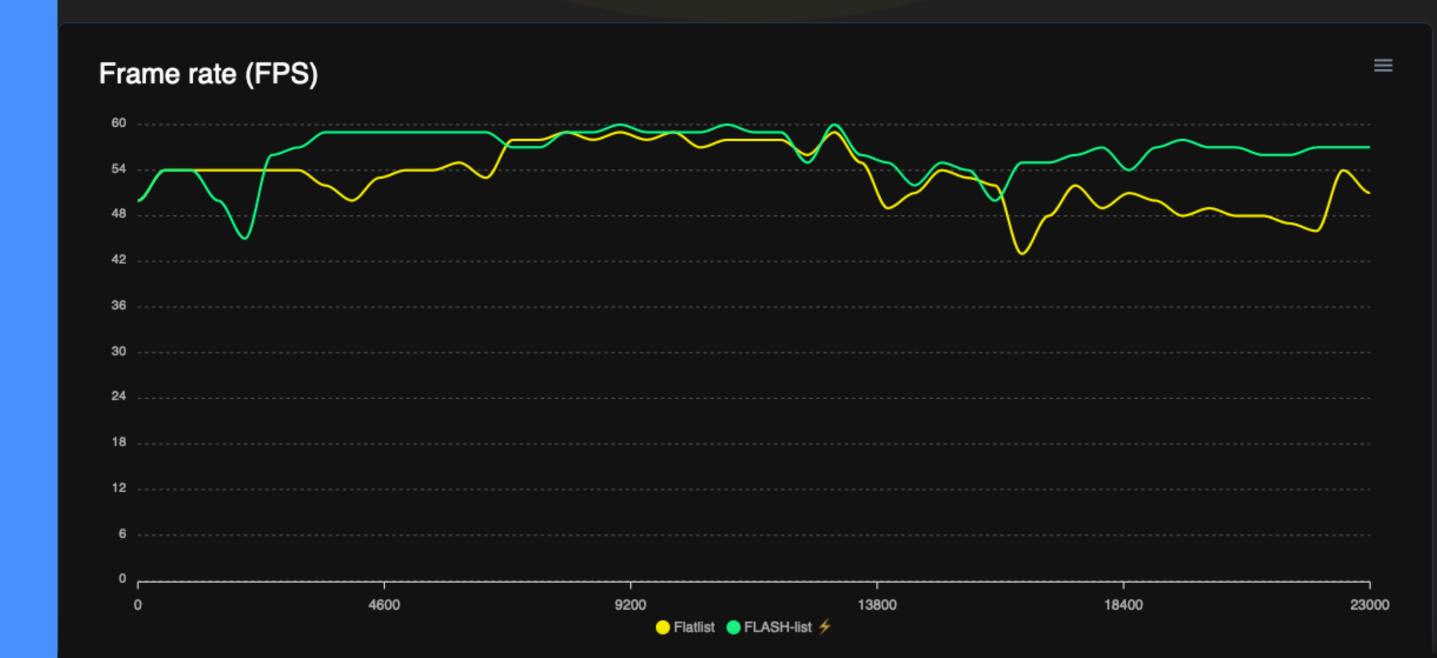
FLASHLIGHT , a mobile lighthouse





FLASHLIGHT It's open source!





FLASHLIGHT - the 3 pillars

- No setup required in your app
- Supports release apps
- Tech agnostic (native/Flutter/RN)

Live Coding.

Live Kotling.

Let's recap

- Perf measures are crucial but complex 0
- Android/Linux = a lot of power out of the box 💪
- Isn't it fun to dive deeper into what we know?



Link to the repo

Leave feedback

Slides/Resources

